

## MEMORANDUM

**To:** Planning Commission

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Planning and Community Development

**Date:** May 24, 2023

**Subject:** Redmondscape s Game - Complete Neighborhoods Engagement Tool

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### **PURPOSE**

This spring and summer we'll be having workshops and events throughout the community to talk about changes to Redmond's neighborhoods that would allow more community members to access goods and services with a short walk from their home. Staff will share one engagement tool, the Redmondscape game, and allow the Commissioners to play the game themselves.

### **BACKGROUND**

As part of Redmond 2050 land use updates, the city is exploring ways to implement the concept of a 10-minute or 15-minute community. The options being researched are for:

- Expanding home-based business options (updates to the home occupation permitting process),
- Mobile and Micro business, such as foot trucks, carts, kiosks, and other businesses that only need a small foot-print,
- Reuse of existing homes in some locations for shops and services,
- Rezoning certain areas for corner stores or other small shops and services.

#### **City Hall**

15670 NE 85th Street  
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## **Complete Neighborhoods - Redmondscapes Game**

For more information on this, see the [Planning Commission materials](#) from March 8, 2023.

### **GAME OVERVIEW**

Planning staff used the [Kuaitscapes game](#) for inspiration and, per the creative commons license, created a customized board game version for Redmond. The game consists of:

- A game board
- Character cards (different ages, interests, and needs)
- Tools cards (places and activities to choose from)
- Prompt cards (goals and needs statements, tied to specific themes)
- Action cards (played randomly to instigate change)

The game is played in small groups, with each group provided direction to:

- Design a neighborhood where you would want to live, work, play, and shop
- Identify six tools that meet the needs of your characters and prompt cards (only 6, to acknowledge that there are always budget and other resource limitations)
- Balance tool choices to ensure that the themes of equity & inclusion, sustainability, resiliency, and health & safety are all represented