



General Application



Office Use Only

DATE: _____ PROJ: _____ LAND: _____ ACCEPTED BY: _____
 Type of Review Process I II III IV V VI Plan Type: _____

NOTICE: Materials delivered by courier or by mail **will not be accepted.**

Project Name: Cascadia School Addition and Remodel
 Site Address: 4239 162nd Ave NE, Redmond, WA 98052
 Parcel Number(s): 142505-9033 Acres: 2.4 Zoning: R-4

ADDITIONAL PROJECT INFORMATION

Project Description: Addition and remodel to existing Building C to serve as Upper Elementary (E-occupancy). Work affects 1 building, 1 lot, minimal site work, adding 8 parking stalls.

Type of Proposed Use: Educational

Please identify the square footage of each use below:

Residential _____ Retail _____ Office _____ Manufacture _____ Other Education Use 610sf addition, 3000 sf remodel,

of Existing Dwelling Units: 0 # of Proposed Residential Dwelling Units: 0

Existing Building Sq. Ft. (non-residential): 6660 Proposed Building Sq. Ft. (non-residential) 610

of Existing Lots: 1 Number of Proposed Lots: 1

Will any buildings be demolished: No Yes. If yes, size in sq. feet _____; or # of dwelling units _____

OWNER INFORMATION

Name: Forward Initiative LLC - Philip and Teri Keeton
 Company Name: Cascadia School
 Mailing Address: 4239 162nd Ave NE
 City: Redmond
 State: WA Zip: 98052
 Phone: 425-881-2825 Fax: _____
 Email: pakeeton@gmail.com

APPLICANT INFORMATION

Name: Kevin Flanagan
 Company Name: NAC Architecture
 Mailing Address: 2025 1st Ave Suite 300
 City: Seattle
 State: WA Zip: 98121
 Phone: 206-441-4522 Fax: _____
 Email: Kflanagan@nacarchitecture.com

Select Billing Contact: APPLICANT OWNER

AUTHORIZATION TO FILE SIGNATURE (ALL PERSONS WITH AN OWNERSHIP INTEREST IN PROPERTY)

By my signature, I certify that the information and exhibits herewith submitted are true and correct to the best of my knowledge.

Property Owner Individual authorized to sign on behalf of property owner
 Name: Kevin Flanagan Address: 2025 1st AVE Suite 300, Seattle WA 98121 Phone: 206-441-4522

Signature: 