



CALL FOR ARTISTS Redmond Central Connector Phase II



Artist rendering of the Redmond Central Connector. Image courtesy of the Berger Partnership.

Name: Public Art Integrated Design, Redmond Central Connector (RCC) Phase II

Location: Redmond, WA

Budget: \$25,000 integrated design budget

Deadline: March 19, 2013 Applications must be received by 5:00 p.m. (PST)

Timeline: Estimated RCC Phase II Schedule - The City reserves the right to alter these dates

- **March 19 2013:** Application Submittal Deadline
- **Tuesday, March 26th:** Interviews/Artist Selection
- **Mid-April:** Artist is contracted by design consultant
- **Spring 2013:** Begin Design
- **2014:** Start Construction
- **December 2014:** Complete Construction



PUBLIC ART PROJECT DESCRIPTION

The City of Redmond is seeking an artist or artist team to join the design team to design integrated art and trailside interpretive features that include but are not limited to designated landings, islands and eddies and/or standalone artistic touchstones either real or virtual that bridge nature and an evolving urban environment through cutting edge contemporary art and design.

Located between a major residential neighborhood, technology employment center and Downtown Redmond, this trail will transition from an urban center, to a natural area, to a prized view corridor in the Sammamish Valley. It will also become a critical link for pedestrians and bicyclists that will encourage personal interaction and economic vitality. There is creative opportunity to utilize art to call attention to these natural features in both their historical and contemporary contexts with particular emphasis on the themes identified in the RCC Master Plan that include: a "small town rooted in nature and history" that is transforming into a "forward-looking city shaping the world's future" through technology.

As the Redmond Central Connector transforms from a rail corridor into a regional trail connection, the artist/design team's role is to reflect the design principles for the project as a whole as well as enhance the pedestrian experience so that the trail is distinctly Redmond, great on all days, in all weather and inspirational to the community through artistic activity. Please see the "Art Integration" section of the RCC Master Plan for more information about these strategies.

About the Redmond Central Connector Phase II Project

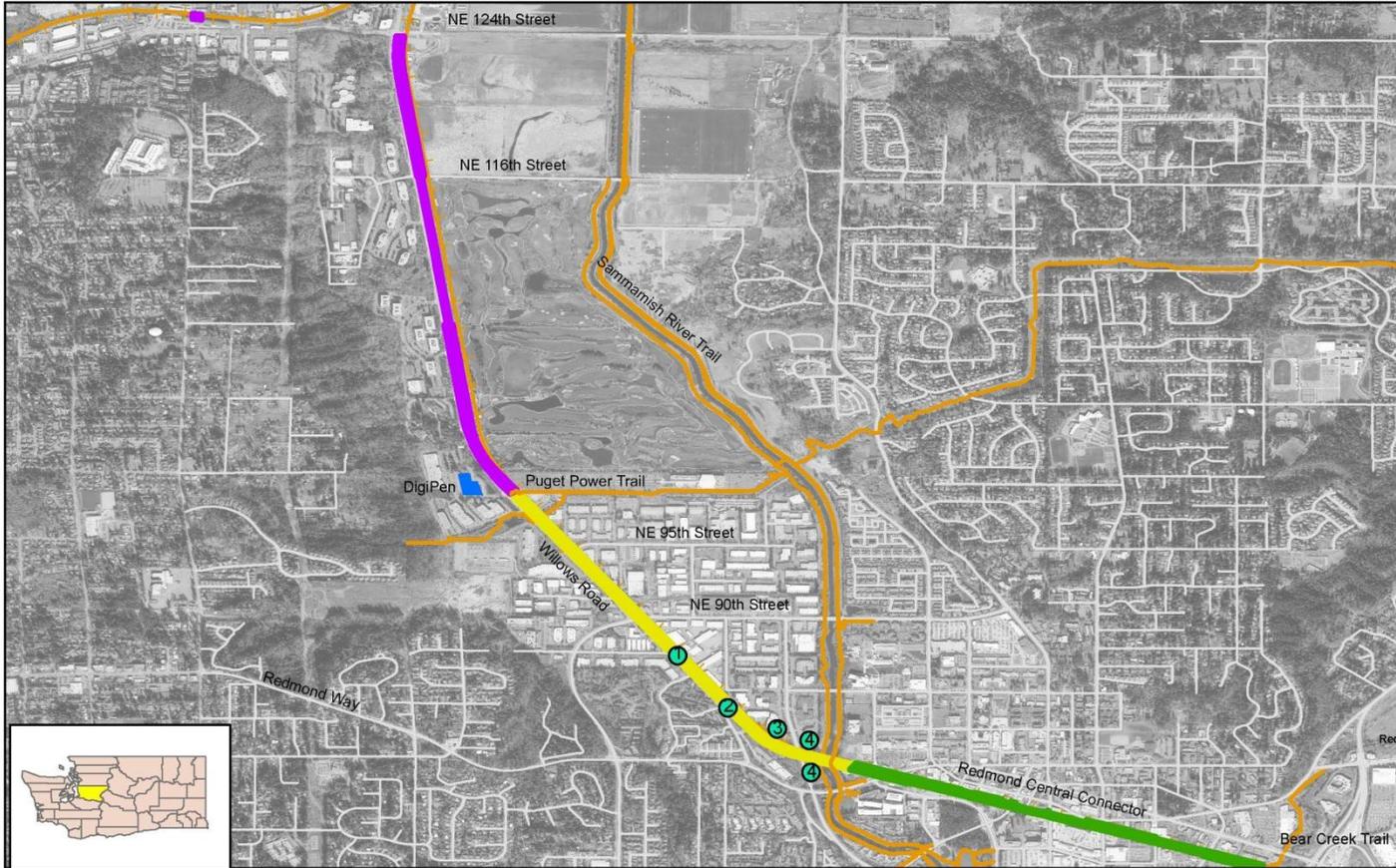
In June 2010, the City of Redmond, Washington acquired 3.9 miles of the former BNSF Rail Corridor. In June 2011, the City adopted a master plan for the corridor that positions it as regional trail. The City is now constructing the first of three phases of this regional trail called the Redmond Central Connector. This project extends a regional paved trail 1.2 miles north of the Phase I project, across the Sammamish River and 154 Ave NE trestles and along Willows Road to the 9900 block of Willows Road (see attached map). The project will provide safe pedestrian crossings of streets and driveways.

Community Profile

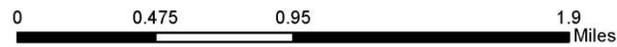
Redmond is becoming a younger, diverse and more urban place. Currently, more people work in Redmond (77,000+) than live in Redmond (55,000). Half of residents have moved to Redmond since 2005 or later and the largest demographic is people between 25-45 years of age (38%). One-third of residents are considered non-white and more than a quarter are foreign born. Of households (22,550), 45 percent are renter-occupied and nearly 1/3 one third speak a language other than English at home, the most prevalent of these are Chinese, Spanish, Hindi and Russian. As well, there are as many non-family households (8,660) as there are family-households with children under the age of 18 (7,054).

More Information

For more information about the Redmond Central Connector Phase II, please contact City of Redmond staff members and project managers Mike Haley (engineering: 425-556-2843 or mhaley@redmond.gov) or Carolyn Hope (Parks Planning: 425-556-2313/cjhope@redmond.gov). For more information about this Call for Art, please contact City of Redmond staff member Joshua Heim, the Arts Administrator at 425.556.2316 or jmheim@redmond.gov. To learn about the City of Redmond visit: <http://www.redmond.gov>. To learn about the Redmond Central Connector project visit: www.redmond.gov/rcc



Site Location Map Redmond Central Connector Phase II



Legend

- RCC Phase 1
- RCC Phase 2
- RCC Phase 3
- Regional Trails
- Future Eastside Trail Corridor
- Ped Connections to Phase II



SCOPE OF WORK

Eligibility

This call is open to individual artists or artists groups residing in the United States. Because the artist is expected to work with the Design Team, the artist selection panel will consider the proximity of the artist's studio to the project site and the availability of the artist to be present at Design Team meetings.

Artwork Budget

The selected artist(s) will receive \$25,000 for design development and integration. At least three integrated art elements are expected to be designed: **Trestle Landing**, the bridge span that cross the Sammamish River; **an Eddy**, a trailside space that offers an interpretive experience of the natural environment; and **Major Intersections**, connections to existing streets and trails. The Artist will be paid an hourly rate to be negotiated with the Design Team and not to exceed a total of \$25,000.

Artist Services

The selected artist(s) will be considered a sub-consultant to the Design Team and provide art design services to them and the City. The artist's scope of work will be to serve as a full member of the overall project design team to design project features. Specific work will include the following:

- **Attend project design team meetings and presentations** necessary to develop all phases of the design documents and integrated public art component(s).
- **Identify opportunities and locations for specific public art integration**, secure design details and cost estimates, and assist with the incorporation of artwork specifications into overall project construction documents;
- **Gather relevant information** about the physical, social and cultural context of the project from City staff, design team consultants and community members and author interpretive content as needed; and,
- **Prepare an integrated art design plan for a minimum of three project elements.** The integrated art plan will be of sufficient detail that it can be utilized as the basis for final construction documents to be completed by the design team.

The selected artist(s), in coordination with the project design team, must work within the construction timeframe. Designed integrated artwork(s) must be durable, able to withstand local environmental conditions, low maintenance, and in compliance with ADA guidelines.

Optional Task

The City may extend the contract to include Phase III work which would have a separate scope and budget. Please see the Site Location Map on page 3 for more information on Phase III.



SELECTION PROCESS

The selection process shall occur in two phases. In the first phase, an Artist Review Panel comprised of arts professionals, city staff, community members and the design team will select up to three (3) candidates to participate in interviews. In the second phase, the short-listed candidates will be given an opportunity to present an expanded sample of their past work. Upon selection of a Finalist, a professional services contract will be executed.

Notification of Results

Applicants will be notified of the panel's final decision by email no later than April 15, 2013. The City of Redmond reserves the right not to select any of the applicants.

Shortlist Selection Criteria

The Artist Selection Panel will select up to three candidates to be interviewed based on the following criteria:

- Quality and strength of past artwork as demonstrated in supplemental materials.
- Proven ability to coordinate and collaborate with project managers, design team and stakeholders.
- Demonstrated success delivering public art in a design team context on time and within budget.
- References for public art projects.
- Availability to start design in April 2013 and incorporate appropriate draft details in construction documents by October 2013 with final details due in December 2013 and then the ability to deliver completed artwork by December 2014.

Finalist Selection Criteria

The Artist Selection Committee may select a Finalist during in person interviews based on the following criteria:

- Immediate availability and ability to work within tight deadlines.
- Original vision, creativity, and sophisticated conceptual skills.
- Demonstrated experience working on teams with landscape architects, architects, contractors, engineers, etc.
- Demonstrated aptitude for working with architectural drawings and plans.
- Proven understanding of architectural materials, technology and construction techniques.
- Excellent verbal, written and visual communication skills including the ability to give public presentations.



APPLICATION

APPLICATION PART I – Due by March 19, 2013

Artists must mail or hand-deliver items 1-5 listed below by 5:00 p.m. PST on March 19, 2013, (postmarks not acceptable). Applicants who do not submit all the required items may be eliminated from the review process.

1. **Artist Statement** Describe what interests you about this project, your art and/or design practice and how it relates to this project. Please address relevant past experience that suggests how you will be successful on a design team and address your availability during design and construction phases. (2) Two page limit.
2. **Artist Resume** not to exceed two pages of relevant public art experience per team member. Include your name, business name, mailing address, phone number, email, and website.
3. **Portfolio of Past Art Work** Please submit up to 10 images of exemplary artwork from (3) three different public art projects that have been realized. Images should be of completed works of comparable scope and purpose.
4. **Annotated Image List** Include the following information for each image: number, artist name(s), title of work/project, location of project, materials used, budget, name of commissioning agency. Applications without an image identification list are not considered complete.
5. **Three public art references** Include the names of (3) three people who can speak to three (3) different projects included in your portfolio above. Please include the following information: Contact name, title, organization, phone, email and the name of the project completed with date completed and final project budget.
6. **OPTIONAL Supplemental Items** Candidates may submit up to 2 supplemental items in digital formats including but not limited to original literary or interpretive text, interactive media projects such as films, music or video games, or documents such as art plans.

Submit images on one (1) virus-free PC-compatible CD-ROM or USB DRIVE in .jpg file format. Each file should be labeled with artist's surname and image number to correspond with the annotated image list (see #4). Image size 1920 pixels maximum on the longest side, 72 dpi with compression settings resulting in the best image quality under 1.8MB file size. Submit optional supplemental multimedia work samples in .MOV file format for videos at a file size that will fit on a CD-ROM or DVD or MP3 files for music. Deliver/send submittal materials to:

In person:

attn: Joshua Heim, Arts Administrator
City of Redmond
15670 NE 85th Street
Redmond, WA 98052

By mail:

attn: Joshua Heim, Arts Administrator
City of Redmond
MS: 4NPK
15670 NE 85th Street
PO box 97010
Redmond, WA 98073-9710

APPLICATION Part II – Due by March 26, 2013

Artists will be evaluated based on presentation materials noted below, professional reference and answers provided to interview questions posed by the selection panel. Artist presentations will be generated by each artist in any presentation format(s) they wish and will occur in Redmond, Washington:

1. **Required:** Expanded sample of project images, site plans and project construction documents from completed integrated arts works