



# Old Town Historic Core Overlay

Draft Amendments to Design Standards—Architecture and Design  
BUILDING MATERIAL

[www.redmond.gov/history](http://www.redmond.gov/history)

Contact: Kimberly Dietz, 425-556-2415, [kdietz@redmond.gov](mailto:kdietz@redmond.gov)  
Sarah Stiteler, 425-556-2469, [ssiteler@redmond.gov](mailto:ssiteler@redmond.gov)

| <i>Design Standard</i>                              | <i>Suggested Code Concepts</i>  | <i>Photo of Appropriate Code Implementation</i> | <i>Photo of Inappropriate Code Implementation</i> |
|---|---|---|---|
| <p><b>Identification of building materials:</b></p> | <p>Distinctive masonry and variety of materials similar to historic structures</p> <ul style="list-style-type: none"> <li>• reclaimed and repurposed</li> <li>• historic and traditional               <ul style="list-style-type: none"> <li>• brick</li> <li>• stucco</li> <li>• wood</li> <li>• stone</li> </ul> </li> <li>• other materials include marble, tile, and metal, such as for visual interest</li> <li>• not exposed/unfinished concrete, corrugated metal, mirrored glass, or vinyl siding</li> <li>• other materials considered on case-by-case basis</li> <li>• similar in character to those used historically</li> <li>• demonstrate timeless character and exemplary design</li> <li>• sympathetic to the structures within the Historic Core</li> <li>• example, stucco or cast stone for human scale and architectural interest</li> </ul> |   |   |
| <p><b>Color</b></p>                                 | <p>Preferred colors</p> <ul style="list-style-type: none"> <li>• reflect the historic patterns including variety</li> <li>• other colors if complementary to surrounding structures</li> <li>• not to detract from the historic buildings</li> <li>• use natural color of materials such as brick, stone, tile and stained wood</li> <li>• color applied, such as paints and coatings, should be muted</li> <li>• exception for doors—historically vivid and/or distinct</li> </ul>   |   |   |

Please include your comments: